| Character Profile | | QUIRKS | |
|--|---|---|--|
| NAME(First)NAM | ME(Last) | _GENDER 1 | |
| AGE WEIGHT HEIGHT | | | |
| REGION AFFIL | LIATION | / Pts 2- | |
| FAVORITE FOOD | + | Health Points Effect | |
| Character attributes | Bonus / Hindrance | MARTIAL ARTS DISCIPLINE | |
| HEALTH POINTS | +_/ | NAME DROWN / STARLEY | |
| CARRY POINTS | +_/ | WHITE:/_ BROWN:/_ 5th BLACK:/_ YELLOW:/_ RED:/_ 6th BLACK:/_ | |
| PHYSICAL BEAUTY POINT | PROJECT CHARLES | ORANGE:/_ 1st BLACK:/_ 7th BLACK:/_ | |
| MOVEMENT POINTS | +_/ | GREEN:/ 2nd BLACK:/ 8th BLACK:/ | |
| AWARENESS POINTS | +_/ | BLUE:/ 9th BLACK:/ 9th BLACK:/ | |
| DEFENSIVE POINTS | +_/ | PURPLE:/ 4thBLACK:/_ MASTER:/_ | |
| STRENGTH POINTS | +_/ | Possession list | |
| STAMINA POINTS | +/ | 1. Qty. | |
| STEALTH POINTS | +/ | Bonus | |
| Ki ENERGY | Bonus + | Qty. | |
| | | Bonus | |
| Throwing Range | Bonus+ | 26.00 | |
| Throwing Range TRA | GIRELE | 3. Qty. | |
| ANIMAL (TRAI | Bonus+ INING PTS EARNED | 26.00 | |
| ANMAL (TRAI | INING | 3. Qty. Bonus | |
| ANMAL (KIND OBD NAME | INING | 3. Qty. Bonus 4. Qty. | |
| ANMAL (KIND OBD NAME HEA CAR STR I | INING PTS EARNED | 3. Qty. Bonus Qty. Bonus | |
| ANIMAL (KIND OBD NAME HEA CAR STR D MOV STE AWA CO ANIMAL 2 | INING PTS EARNED DEF STA DBD INING | 3. Qty. Bonus 4. Qty. Bonus 5. Qty. | |
| ANMAL (KIND OBD NAME HEA CAR STR D MOV STE AWA CO ANMAL 2 KIND OBD | INING PTS EARNED DEF STA DBD | 3. | |
| ANMAL (KIND OBD NAME HEA CAR STR D MOV STE AWA CO ANMAL 2 KIND OBD NAME | INING PTS EARNED DEF STA DBD INING PTS EARNED | 3. Qty. Bonus 4. Qty. Bonus 5. Qty. Bonus FOINTS & CURRENCY HANSATSU EXP. POINTS POINTS OF REKNOWN | |
| ANIMAL (KIND OBD NAME HEA CAR STR D MOV STE AWA CO ANIMAL 2 KIND OBD NAME HEA CAR STR D OBD | INING PTS EARNED DEF STA DBD INING | 3. Qty. Bonus 4. Qty. Bonus 5. Qty. Bonus FOINTS & CURRENCY HANSATSU EXP. POINTS | |
| ANIMAL (KIND OBD NAME HEA CAR STR D MOV STE AWA CO ANIMAL 2 KIND OBD NAME HEA CAR STR D OBD | INING PTS EARNED DEF STA DINING PTS EARNED DEF STA | 3. Qty. Bonus 4. Qty. Bonus 5. Qty. Bonus FOINTS & CURRENCY HANSATSU EXP. POINTS POINTS OF REKNOWN | |
| ANMAL (KIND OBD NAME HEA CAR STR D MOV STE AWA OBD NAME HEA CAR STR D OBD NAME HEA CAR STR D OBD | INING PTS EARNED DEF STA DINING PTS EARNED DEF STA | 3. Qty. Bonus 4. Qty. Bonus 5. Qty. Bonus POINTS & CURRENCY HANSATSU EXP. POINTS POINTS OF REKNOWN Fame Notoriety | |
| ANMAL (KIND OBD NAME HEA CAR STR D MOV STE AWA OBD NAME HEA CAR STR D OBD NAME HEA CAR STR D OBD | INING PTS EARNED DEF STA DINING PTS EARNED DEF STA | 3. Qty. Bonus 4. Qty. Bonus 5. Qty. Bonus POINTS & CURRENCY HANSATSU EXP. POINTS POINTS OF REKNOWN Fame Notoriety ROLE PLAYING GAME | |
| ANMAL (KIND OBD NAME HEA CAR STR D MOV STE AWA OBD NAME HEA CAR STR D OBD NAME HEA CAR STR D OBD | INING PTS EARNED DEF STA DINING PTS EARNED DEF STA | 3. Qty. Bonus 4. Qty. Bonus 5. Qty. Bonus POINTS & CURRENCY HANSATSU EXP. POINTS POINTS OF REKNOWN Fame Notoriety | |

